

Exercise 5

Hints for: Feature Extraction and Uncertainty Propagation

1 General

- to output matlab variables write the variable's name without trailing ;:
`>> a = [1; 2; 5; 9];`
`>> a [1; 2; 5; 9]`
- arrays in matlab start with index 1, instead of 0 (as most of the programming languages).
`>> a(2)`
2
- to execute a script type its name without the trailing ".m" extension.
- `diag([1 2 3])` creates a diagonal 3 x 3 matrix, with the vector as diagonal elements.
- `diff()` returns a vector of differences between elements.
`>> diff(a)`
[1; 3; 4]

2 Math

- the questions 3 a, b, c require math and not matlab. You can work on them in parallel.
- *ground truth* is a technical term, describing the error-free real world reference for an estimation. In general this is hard to obtain.
- the Jacobian of a matrix f is defined as:

$$[\nabla_Y f^T(Y)]^T = f(Y) \nabla_Y^T = f(Y) \left[\frac{\delta}{\delta y_1} \dots \frac{\delta}{\delta y_i} \dots \frac{\delta}{\delta y_N} \right] \quad (1)$$

- the inverse of a 2x2 matrix is:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \quad (2)$$

3 Line Estimation

Given N points (y_i, x_i) , which supposedly belong to the same line with (b_0, b_1) for ordinate and tangens of the angle. The difference to the line is expressed as d_i . We can write:

$$\begin{aligned} \tilde{y}_1 &= b_0 + b_1 x_1 + d_1 \\ &\vdots \\ \tilde{y}_i &= b_0 + b_1 x_i + d_i \\ &\vdots \\ \tilde{y}_N &= b_0 + b_1 x_n + d_N \end{aligned} \quad (3)$$

Or as a matrix:

$$\begin{bmatrix} y_1 \\ \vdots \\ y_i \\ \vdots \\ y_N \end{bmatrix} = \begin{bmatrix} \tilde{y}_1 - d_1 \\ \vdots \\ \tilde{y}_i - d_i \\ \vdots \\ \tilde{y}_N - d_N \end{bmatrix} = \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_i & 1 \\ \vdots & \vdots \\ x_N & 1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_0 \end{bmatrix} \quad (4)$$

$$Y = \begin{bmatrix} \tilde{y}_1 \\ \vdots \\ \tilde{y}_i \\ \vdots \\ \tilde{y}_N \end{bmatrix} \approx \begin{bmatrix} \tilde{y}_1 - d_1 \\ \vdots \\ \tilde{y}_i - d_i \\ \vdots \\ \tilde{y}_N - d_N \end{bmatrix}, \quad X = \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_i & 1 \\ \vdots & \vdots \\ x_N & 1 \end{bmatrix}, \quad B = \begin{bmatrix} b_1 \\ b_0 \end{bmatrix} \quad (5)$$

Solving for B :

$$XB = Y \quad (6)$$

$$X^T X B = X^T Y \quad (7)$$

$$B = (X^T X)^{-1} X^T Y \quad (8)$$

$$X^T X = \begin{bmatrix} \sum x_i^2 & \sum x_i \\ \sum x_i & N \end{bmatrix} \quad (9)$$

$$X^T Y = \begin{bmatrix} \sum x_i y_i \\ \sum y_i \end{bmatrix} \quad (10)$$

$$B = \frac{1}{n \sum_i x_i^2 - (\sum_i x_i)^2} \begin{bmatrix} \sum x_i^2 \sum y_i - \sum x_i \sum x_i y_i \\ n \sum x_i y_i - \sum x_i \sum y_i \end{bmatrix} \quad (11)$$

For the covariance of B , we start with the covariance of the points C_Y :

$$C_Y = \text{diag}(\sigma_{y_1}^2, \dots, \sigma_{y_i}^2, \dots, \sigma_{y_N}^2) \quad (12)$$

$$B_Y = [\nabla_Y B^T(Y)]^T = [\nabla_Y B^T]^T \quad (13)$$

$$= B(Y) \begin{bmatrix} \delta \\ \delta y_1, \dots, \delta y_i, \dots, \delta y_N \end{bmatrix} \quad (14)$$

$$C_B = B_Y C_Y B_Y^T \quad (15)$$